

USER EXPERIENCE JOB & INTERNSHIP DESCRIPTIONS

Full-Time UX Designer – Private Industry

The UX designer will work with different development teams to design and test the user experience of customer and dealer facing software applications. The UX designer significantly influences the final product by working in close collaboration with development teams and business owners throughout the different phases of a project. Design surfaces include mobile, web and desktop.

Qualifications:

Minimum Qualifications:

- A bachelor's degree in design, or min of 5 years equivalent experience.
- Proven record leading design projects for a customer facing company or design firm.
- Excellent background with Adobe Creative Suite, and other emerging technologies
- Practical experience and application of various development and project management methodologies (e.g. Agile, Scrum, Iterative, Waterfall, etc.
- Experience implementing and evangelizing responsive web designs.
- A proven track record of high fidelity web and mobile projects (bring your portfolio)

Preferred Qualifications:

- A deep understanding and experience with information architecture and user experience methodologies in an Agile environment
 - Proven track record in developing complex software involving global dependencies and large-scale consumer facing applications
 - Successful completion of business transformation and integration project
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Internship: UX Intern – Private Industry

This is a wonderful summer internship opportunity for students interested in gaining invaluable experience in a vibrant organization. Academic credits can be applied if applicable (please specify in your application if your internship will be for credit and provide contact information for your academic institution representative). Internship positions will start June 1 and run through mid-August (total of 12 weeks, with some flexibility). This is a paid internship opportunity.

Qualifications Include:

Familiar with principles of HCI and usability

Ability to think through complex design problems logically

Can work collaboratively

Experience designing user interfaces for web or mobile devices

Experience in programs like Azure or Sketch a plus

Majors pursuing

HCI (Human-Computer Interaction) is preferred. Other possibilities include Computer Science, Fine Arts, Cognitive Psychology, or Interaction Design.

Key Responsibilities:

Assignment

Interactive prototype work for the new cars redesign effort. This could include user flows, site maps, and interactive prototypes for both desktop or mobile views of a new interactive experiences.